## FIRST TO 100

First to 100 is a dice game played on the 100 square to help develop children's reading and counting skills with numbers up to 100. The aim is to be the first player to get to number 100.

You can choose which board you wish to play the game on:

- Version 1 where the game starts with 1 in the top left corner and the numbers 100 is in the bottom right.
- Version 2 where one board starts at 1 in the bottom left corner and goes up to 100 in the top right.

Age range: $1^{\text {ST }}$ Grade +
Number of players: 1-4
Learning:

- Counting numbers to 100 ;
- Reading numbers to 100
- Learn how to count on and back using a 100 square
- Adding two numbers up to 6+6


## You will need

- 1 counter per player. Each player needs a different color.
- 2 dice


## Instructions

- Each player starts at number 1.
- Player 1 rolls the dice and then adds the numbers up. Player 1 then moves forward the number of spaces on the dice.
- If Player 1 moves onto a colored square, then the instructions on the board have to be followed:
- The first player to reach 100 is the winner.


## Variations

- Roll 1 dice instead of two dice will make the game slower. Rolling 3 dice will make the game quicker.
- Use 8 or 10 sided dice will bring in different numbers to add together.
- If you land on top of another player, they have to go back to the last red square they passed.
- If you roll doubles, then you can have another turn.

| 91 | 92 | 93 | 94 | 95 | 96 | 97 | 98 | 99 | 100 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 81 | 82 | 83 | 84 | 85 | 86 | 87 | 88 | 89 | 90 |
| 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 |
| 61 | 62 | 63 | 64 | 65 | 66 | 67 | 68 | 69 | 70 |
| 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |

Move on to the next blue square.
Stuck in the mud - roll an even number to continue
$\square$
$\square$

Move back to the last red square.
You're in luck - have another turn

