START	36 ÷ 6	5 x 8	56 ÷ 7	9 x 9	Go forward 2 spaces	33 ÷ 11	4 x 12	110 ÷ 11	7 x 7
Go back 2 spaces	War Carlo			STE	R M	Det		2000	Go back 2 spaces
72 ÷ 12		24	4	40	5	27	8 🔊		30 ÷ 15
11 x 11	som.au (2011)	10	Sand Ju	72	3	84	9		7 x 12
18 ÷ 6	© TeachThis.c	7	81	12	60	and the same of th	96		15 ÷ 3
6 x 10		121	11	49	2	48	6		36 ÷ 9
Go forward 2 spaces	 Player 1 rolls the die and moves forward on the board. Player 1 must place a counter on a number in the centre of the board that answers the equation on the square. If the answer is not found, Player 1 returns to previous square. The "Monster" squares can be used as a substitute for any number. Play continues until a player has counters on 4 squares in a row (horizontal, vertical or diagonal) on the centre board. 								Go forward 2 spaces
108 ÷ 9	3 x 7	Go forward 2 spaces	77 ÷ 7	2 x 12	45 ÷ 5	12 x 8	Go back 2 spaces	42 ÷ 6	8 x 9