## TOSS AND THINK

Players: 2-4<br>Equipment: playing board,<br>15-30 counters each,<br>3 dice numbered 1-6

## Rules:

## Level 1 - Totalling

1 Player 1 takes the 3 dice and rolls them. They must total the values on the three dice \& place a counter onto a square on the board that shows that answer
i.e. if they roll 2,5 \& 6, a counter goes onto the number 13.

2 Each player takes it in turns, having 1 roll each. If there are no squares left for your answer, play goes to your opponent.
3 The winner is the one with the most counters when the board is completely covered or when time runs out or when you have 3/4 in a row. You set the rules at the beginning

## Level 2 - Different Operations

4 Roll the dice as above, but use different operations to find the answer you want i.e. if you roll a 5,2 \& 3 you could get these answers $5 \times 2$ and 3 is 13 or 5 less $4 \times$ 2 is 2
or 5 and 2 less 3 is 4 . Use the counters to mark the board as you did before.
Remember to try and block your opponent.

## TOSS AND THINK

| 17 | 12 | 7 | 13 | 18 | 2 | 16 | 13 | 5 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 4 | 8 | 14 | 14 | 17 | 5 | 14 | 18 | 10 | 17 |
| 4 | 10 | 8 | 16 | 9 | 1 | 3 | 4 | 5 | 9 |
| 16 | 1 | 15 | 8 | 2 | 9 | 7 | 6 | 16 | 15 |
| 9 | 11 | 6 | 12 | 10 | 3 | 15 | 8 | 14 | 13 |
| 7 | 6 | 18 | 11 | 13 | 10 | 3 | 15 | 4 | 11 |

## TOSS AND THINK

| 17 | 12 | 7 | 13 | 10 | 3 | 16 | 13 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 4 | 8 | 14 | 6 | 17 | 5 | 14 | 18 |
| 4 | 10 | 8 | 16 | 10 | 11 | 18 | 4 |
| 16 | 12 | 15 | 8 | 5 | 9 | 7 | 6 |
| 9 | 11 | 6 | 12 | 7 | 3 | 15 | 8 |

