TOSS AND THINK

Players: 2-4

Equipment: playing board,

15 - 30 counters each, 3 dice numbered 1 - 6

Rules:

Level 1 - Totalling

1 Player 1 takes the 3 dice and rolls them. They must total the values on the three dice & place a counter onto a square on the board that shows that answer i.e. if they roll 2, 5 & 6, a counter goes onto the number 13.

2 Each player takes it in turns, having 1 roll each. If there are no squares left for your answer, play goes to your opponent.

3 The winner is the one with the most counters when the board is completely covered or when time runs out or when you have 3/4 in a row. You set the rules at the beginning

Level 2 - Different Operations

4 Roll the dice as above, but use different operations to find the answer you want i.e. if you roll a 5, 2 & 3 you could get these answers 5×2 and 3 is 13 or 5 less 4×2 is 2

or 5 and 2 less 3 is 4. Use the counters to mark the board as you did before. Remember to try and block your opponent.

TOSS AND THINK

17	12	7	13	18	2	16	13	5	12
4	8	14	14	17	5	14	18	10	17
4	10	8	16	9	1	3	4	5	9
16	1	15	8	2	9	7	6	16	15
9	11	6	12	10	3	15	8	14	13
7	6	18	11	13	10	3	15	4	11

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17	12	7	13	10	3	16	13
4	8	14	6	17	5	14	18
4	10	8	16	10	11	18	4
16	12	15	8	5	9	7	6
9	11	6	12	7	3	15	8