

# Make 100

Tens	Ones	Total

Tens	Ones	Total

**You will need:** 0-9 die

**Instructions:** Each player rolls the die and decides whether to place that number in the Tens or Ones column. Eg Roll a 5, place it in the Tens Place, total is 50. Keep a running total after every turn. Winner is the player closest to 100 at the end, without going over 100.

# Make 1000

Hundreds	Tens	Ones	Total

Hundreds	Tens	Ones	Total

**You will need:** 0-9 die

**Instructions:** Each player rolls the die and decides whether to place that number in the Hundreds, Tens or Ones column. Eg Roll a 5, place it in the Tens Place, total is 50. Keep a running total after every turn. Winner is the player closest to 1000 at the end, without going over .